

Instant Replay: The Invention That Changed The Football

Forever

Jackson Eickhoff, Owen Johnson, Alex Kelly

Junior Division

Group Website

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When our group decided our topic, we knew that we wanted to do something sports related because we were all interested in sports. At first, we selected how the NCAA changed how basketball was played, but we found that topic to be really tough to find research on and prove the theme. We decided to change it to how instant replay affected football. This topic was easier to find research on, and we all thought that instant replay was a major turning point in history. Our topic relates to the theme of this year because getting to see a whole play over and over so that the right call can be given is a huge technology breakthrough.

One of the first ways we researched was we went to the Delano Public Library. From the library, we got a few books to get a base on what instant replay was and how it was used. We also researched at the Minneapolis Public Library. We got a book written by the inventor of instant replay, Tony Verna, and we found a microfilm, and found some useful primary information. For most of our online research, we found some good websites, some primary and secondary sources. We found a primary news broadcast about one of the first times instant replay was used. One of our last steps was to conduct an interview with Lee Vandal, who was a college football player for NDSU.

Our group chose a website for our project because we wanted to work with a new website tool other than Google Sites. We also felt that we could show our images and words in a better way with a website. To create our website, we first watched some videos on how to do simple things on it because we had never used this specific website builder before. The videos set us up for success because we made our website look professional. We put the auto-nav feature, and it

worked really well. We had to put captions for our pictures. Our design for our website makes it flow and work really well.

Our thesis statement is, On December 7, 1963, Tony Verna, the inventor of instant replay, took a leap in his career by replaying a touchdown play in the annual Navy vs. Army football game on live television. This was a major turning point in sports history because there would be significantly less missed calls that could cost teams the game. Not only did instant replay promote fairness in the sport, but it enhanced the viewer experience as well. Fans were now treated to multiple angles and replays of critical game moments, leading to an explosion in popularity for the sport.

Our topic is significant to history because it changed football forever. Before instant replay was created, there were so many more missed calls, and games could be lost or won off of a bad call. Instant replay did make games a little longer, but it was worth it.